ART 220: Introduction to Computer Graphics

This course is designed to acquaint the student with the technology, vocabulary, and procedures used to produce artworks with computers. Emphasis is placed on the fundamentals of art, creativity, and the understanding of various graphic software. Upon completion, students should demonstrate a knowledge of computer graphics through production on a graphic program in a computer environment.

Credits 3

Lecture Hours 0

Lab Hours 6

Transfer Code

Code C

Core Course

Prerequisites

None

Corequisites

None